

# CLT create-snapshot

## create-snapshot

```
create-snapshot <file> <address> <OID>

Creates a snapshot <file> by walking the subtree specified by <OID> at the
agent at <address>.

Options:
-A authPassphrase      Set the authentication pass phrase for
                        authenticated SNMPv3 messages.
-CB                   Display brief column headers. Common prefixes will
                        be dropped.
-CH                   Do not display column headers.
-Cb bufferSize         The number of table rows to buffer before computing
                        column sizes.
-Cc columnWidth        Print table columns with specified character width.
-Cf columnSeparator   Separate table columns with the specified separator
                        string. The table is printed in compact form. By
                        default columns are separated by spaces and
                        aligned.
-Ch                   Display only column headers.
-Ci                   Prepend the index for each printed row.
-Cil lowerBoundIndex   Set the lower bound index for TABLE operations.
-Ciu upperBoundIndex  Set the upper bound index for TABLE operations.
-Cl                   Left justify all cells when printing a table.
-Cn non-repeaters     Set the non-repeaters field for GETBULK PDUs. It
                        specifies the number of supplied variables that
                        should not be iterated over. The default is 0.
-Cr max-repetitions  Set the max-repetitions field for GETBULK PDUs.
                        This specifies the maximum number of iterations
                        over the repeating variables. The default is 10.
-Cw                   Specify the line width when printing tables
-Dn                   Do not use any default option values stored in
                        config.
-E contextEngineID    Set the context engine ID used for the SNMPv3
                        scoped PDU. The authoritative engine ID will be
                        used for the context engine ID, if the latter is
                        not specified.
-L license key         Specify license and associated key. The license
                        info will be saved in the SNMP4J-CLT config file in
                        your home directory. Enter each license part
                        enclosed in quotes, for example by '-L "b6 80 4d 68
                        3a 8 c0 f4" "O?fWO-3s"'
-M mibRepositoryPath Set the path to the MIB repository to be used to
                        resolve object names (OIDs) and parse/format object
                        values ('repository' is the default). The
                        repository directory must contain compiled MIB
                        modules files only.
-Msmi mibRepositoryPath Set the path to the MIB repository to be used to
                        resolve object names (OIDs) and parse/format object
                        values ('repository' is the default). The MIB
                        repository directory must contain SMI MIB files
                        (v1/v2). The file names of the MIB files have to
                        match their MIB module name or there has to be a
                        properties file named 'module-index.properties'
                        which maps to the module file by
                        '<modulename>.path=<path>' entries.
-Ors maxSizeRespPDU  The maximum size of the response PDU in bytes.
-OtCSV                For each SNMP row received exactly one row of comma
                        separated values will be printed to the console where
                        the first column contains the row index.
-Otd                 Activates dense table operation mode which improves
                        table retrieval performance on regular (dense)
                        tables. This option must not be used with sparse
                        tables.
-OttCSV               Same as -OtCSV except that each row's first column
                        will report the current time (millis after
```

1.1.1970) when the request has been sent.

-Y	<b>privacyPassphrase</b>	Set the privacy pass phrase for encrypted SNMPv3 messages.
-a	<b>authProtocol</b>	Set the authentication protocol used to authenticate SNMPv3 messages. Valid values are MD5 and SHA.
-bc	<b>engineBootCount</b>	Set the engine boot count to the specified value greater or equal to zero. Default is zero.
-c	<b>community</b>	Set the community for SNMPv1/v2c messages.
-d	<b>debugLevel</b>	Set the global debug level for Log4J logging output. Valid values are OFF, ERROR, WARN, INFO, and DEBUG.
-e	<b>engineID</b>	Set the authoritative engine ID of the command responder used for SNMPv3 request messages. If not supplied, the engine ID will be discovered.
-h	<b>windowSize</b>	Set the window height in rows. If the value is greater than zero, every windowSize rows the user is prompted to continue output. Default is zero.
-l	<b>localEngineID</b>	Set the local engine ID of the command generator and the notification receiver used for SNMPv3 request messages. This option can be used to avoid engine ID clashes through duplicate IDs leading to usmStatsNotInTimeWindows reports.
-m	<b>mibModuleName</b>	Load the specified MIB module from the MIB repository specified by the -M option. The mibModuleName can be a regular expression, e.g. use 'SNMPv2-.*' to load all MIB modules in the repository that start with 'SNMPv2-'.
-n	<b>contextName</b>	Set the target context name for SNMPv3 messages. Default is the empty string.
-r	<b>retries</b>	Set the number of retries used for requests. A zero value will send out a request exactly once. Default is 1.
-s		Suppress any output on stderr (silent mode).
-t	<b>timeout</b>	Set the timeout in milliseconds between retries. Default is 1000 milliseconds.
-u	<b>securityName</b>	Set the security name for authenticated v3 messages.
-v	1 2c 3	Set the SNMP protocol version to be used. Default is 3.
-w	<b>consoleWidth</b>	Specifies the width of the console output, default is 80 characters.
-y	<b>privacyProtocol</b>	Set the privacy protocol to be used to encrypt SNMPv3 messages. Valid values are DES, AES (AES128), AES192, AES256, and 3DES(DESEDE).

**Examples:**

```
SNMP4J-CLT -v 2c -c public create-snapshot /tmp/mibdump.sf 127.0.0.1/161 1.3.6
```