Can I use a TransportMapping with two Snmp instances?

Although it is recommended to use only a single Snmp instance with one or more TransportMappings, you can also use a single TransportMapping instance with more than one Snmp instance.

You probably need to implement your own MessageDispatcher then, to properly dispatch incoming messages to avoid timeouts because a response is processed by a different Snmp instance than the instance that sent the corresponding request.

When using the DefaultUdpTransportMapping you also need to call

```
transport.setAsyncMsgProcessingSupported(true);
```

before

```
transport.listen();
```

or

```
snmp.listen();
```

To avoid parallel access to the transport mappings message buffer.